BOARD OF COUNTY COMMISSIONERS AGENDA ITEM SUMMARY

MEETING DATE: October 19, 2005	DIVISION:	Public Works
BULK ITEM: Yes No _x	DEPARTMENT:	Facilities Maintenance
STAFF	CONTACT PERSON:	John King
AGENDA ITEM WORDING: Presentation of Employee of the Month Award for June, 2005, to William DeSantis, Foreman, Sr. Landscaper, Facilities Maintenance Department, Public Works Division.		
ITEM BACKGROUND: Mr. DeSantis was chosen as Employee of the Month for the Month of June, 2005.		
PREVIOUS RELEVANT BOCC ACTION: none.		
CONTRACT/AGREEMENT CHANGES: n/a		
STAFF RECOMMENDATION: Approval.		
TOTAL COST: \$	BUDGETED: Ye	es: No:
COST TO COUNTY: \$	SOURCE OF FI	UNDS
REVENUE GENERATED: Yes No	AMOUNT PER MONTH	PER YEAR
APPROVED BY: County Atty.: n/a OM	B/Purchasing: n/a	Risk Management: n/a
DIVISION DIRECTOR APPROVAL:	Ol Dent Pie	rce
DOCUMENTATION: INCLUDED: x	NOT REQUIRED:	MANAGEMENTS
DISPOSITION:	AGENDA ITEN	/ / #:

JUNE, 2005 WILLIAM DESANTIS

William "Willie" DeSantis started his career with Monroe County in October of 1988. He was recently promoted to Foreman, Sr. Landscaper, where he is responsible for planning and coordinating daily job assignments, and supervising crews in the maintenance and repair of County Parks and Beaches.

William has proven to be a dedicated, diligent, and crafty team leader within the Facilities Maintenance Department. Since his employment began, he has earned several letters of commendation from county personnel, dignitaries, and elected officials. He helped in such construction projects as the Sheriff's helicopter pad at the Detention Facility, reconstruction of housing areas at the Key West Jail, renovation and expansion of the Public Defender's office in Key West, and many, many more.

Willie is to be commended for his great attitude, attention to detail, cooperation, professionalism and extensive job knowledge. He is a proven team leader.

William is an asset to Public Works and the County, and we are proud to recognize him today as Employee of the Month for June, 2005.

Congratulations!